

# PAINTING THE LEGIONS



## SALAMANDERS

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## LIL'LEGEND COMMISSION STUDIO GUIDE

XVIII

SALAMANDERS

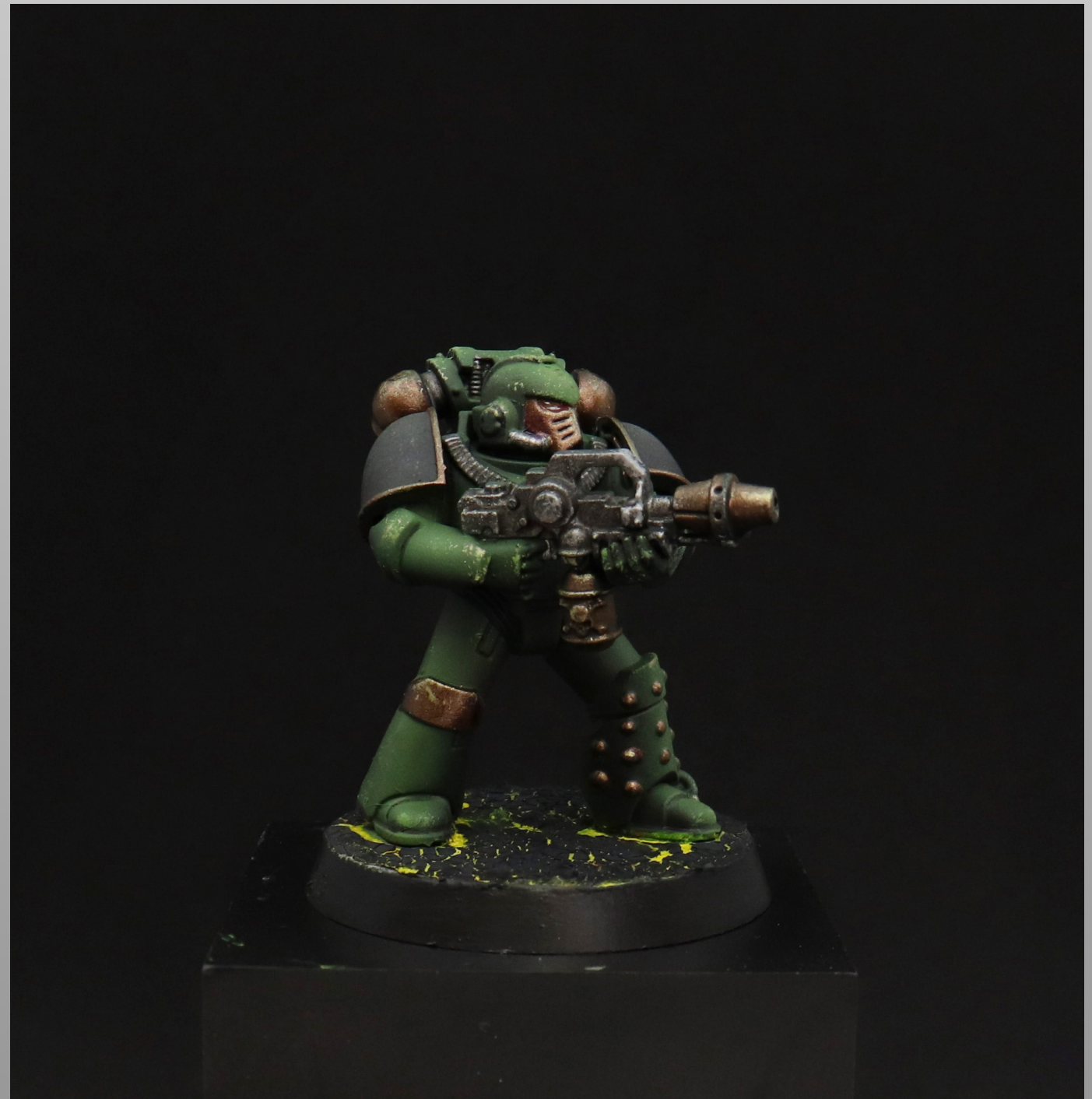
## Painting the Legions

The aim of this series is to create battle-ready marines ready to contest the nightmare battlegrounds of the 31st millennium. These tutorials concentrate on fundamental techniques that build into a comprehensive masterclass of modelling skills and paint recipes.

In this tutorial you will learn how to:

- \* Apply a zenithal highlight.
- \* How to create a battle ready, grim dark style XXXX
- \* How to apply simple weathering with no specialist equipment.

A full 4k video tutorial is available via  
[www.patreon.com/lillegendstudio](https://www.patreon.com/lillegendstudio)







Eclipse Grey, 2:1 paint to thinner. 20 PSI. Broad application across shoulder guards.



Graphite, 2:1 paint to thinner. 20 PSI. Airbrushed into smaller band of light to accentuate volume of guard.



Opaque White is added to previous to peak highlight within a smaller band of light.





Vallejo Masking fluid is applied across shoulders. Opaque White (neat) is used to develop zenithal highlight.



Pay attention to head, top of back pack, chest and legs to develop volumes of the miniature.



Shyish Purple (small amount of thinner to prevent mechanism seizing) overlaps shadows.





Moss Green, 1:1 paint to thinner. 20 PSI. 2-3 thin coats applied to model. Allow each layer to dry before the next.



We should still be able to see the underlying structure of light vs darkness after these layers.



Moss Green is an earthy colour, perfect for the Salamanders. Alternatives have been noted in the paints and equipment section.





Metallics, eye lenses and rubber joining seals are blocked in.



Dark Aluminium is used for the silver areas. Blighted Gold for the bronze/brass. Tamar Black for the black seals.



A generous wash of Agrax Earthshade is applied to the blighted gold. The same for the silver using Nuln Oil.





Peridot Alchemy is sponged to hard edges of armour and to the blighted gold areas. This acts as battle damage.



The eye lenses are highlighted with Golden Yellow and Marrow White to add specular highlights.



Shyish Purple is carefully applied between the armour plates to deepen shadow and define the lines of the sculpt.



## Paints

- Eclipse Grey Scale 75
- Graphite Scale 75
- Opaque White Medea Com Art added to previous mixture.
- Shyish Purple GW Contrast
- Moss Green Scale 75 Artist paint (alternatives: Olive Green Vallejo 70.967, Ardennes Green Scale 75, Deathworld Forest GW)
- Blighted Gold P3
- Dark Aluminium Vallejo Metal Colour
- Agrax Earthshade GW
- Nuln Oil GW
- Golden Yellow Vallejo
- Hot Orange Vallejo
- Silver Vallejo Air
- Peridot Alchemy Scale 75
- Tamar Black P3
- Marrow White P3

## Equipment

Life Colour Thinner

Iwata Eclipse Custom Micron CM-C

Vallejo Masking Fluid

Redgrass Games miniature holder

Redgrass Games wet palette

Scale 75 Luxury Paint Brush no.1



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